

SPECIAL CONDITIONS OF PLAY

1. These **Special Conditions of Play** are in addition to, or where stated amendments to Bowls Auckland Centre Events, General Conditions of Play.
Please note several changes in this document from the regular format, this has been done to ensure the event concludes in a single weekend.
2. **Dates, venues, and times**
 - a) **Qualifying** Saturday 4th May 2024
Post Section Sunday 5th May 2024
Reserve Day There is no reserve day, the tournament will be completed as scheduled.
 - b) **Venues** Covered greens will be used for Post Section only - to ensure completion of the event.
Outdoor carpet greens will be used for all section play with venues released at the time of the draw being published.
 - c) **Start time** Play will commence by 8:30 am on each tournament day.
*Due to daylight savings ended.
3. **Entry**

Participants must be full-playing members of a Bowls Auckland Affiliated club.

Players who had previously entered the cancelled singles event (23 & 24 March) can have the credit from their previous entry applied to this event.
4. **Playing format**
 - 4.1 **Qualifying**
 - a) All Entries will be drawn into sections of four.
 - b) Sectional play round robin of three games
 - a. Singles - 21 shots or 2-hour time limit, whichever occurs first.
 - b. Triples - 18 ends or 2-hour time limit, whichever occurs first.
 - c) **Qualifying Status**

Mens Singles - The winners of each section (see d. below) will progress to the next stage, winners from sections 1-4 will automatically make the final 16, and Winners from Sections 5-28 will play off Saturday Afternoon. Section 5vs6, 7vs8, 9vs10 etc.

Women's Triples - The top two teams from each of the four sections will qualify for the Post Section per the ranking criteria below.
 - d) **Determining section winners:** The player/team with the highest game points will be the winner (3 points win, 1 point draw). Where game points are equal the winner will be the player/team with the highest net total of shots. If the game points and the net total of shots are equal, the winner will be the winner of the game when the two players/teams are faced. If that game was drawn, then the players/team would play a one-end sudden death tie-break.

4.2 Post Section

- a) **Men's Singles** - Report at 8:10 am for a live draw of the remaining 16 competitors.
Women's Triples - Report at 10:am for a live draw of the remaining 8 competitors.
- b) Post Section format will be sudden death, with the same format as qualifying. If after the specified time limit has expired, the scores are equal, then an extra end will be played to determine a winner. Subject Clause 10 G-COP.
- c) Losing players will be required to mark the following round at the request of the umpire. Upon completion of your game, report to the Umpire for allocation of marking.

5. Marking - Men's Singles

- a) **Qualifying:** Players are required to supply a marker for this event. Where both players do not provide a marker and one is not available the game shall be completed without a marker.
- b) **Post Section:**
Round 1 - The host club will provide markers.
Round 2 and beyond - non-winning players will need to be available to mark the next match.

6. Byes in qualifying

Should there not be an even number of players then a section(s) may contain a bye. As all players in the section will receive a bye, no points will be awarded for the bye. In Game 1, the first two players will play and the third player in that section will have the bye. For the second game, the loser of the first game will play the player who has not yet played a game. In the final game, the players in the section who have not yet played each other will play. This will ensure that all players play two games minimum.

7. Restricting the movement of players during play**Singles**

In all games, players will only be allowed to walk up to the head after delivery of their third and fourth bowls. In exceptional and limited circumstances, a player can ask the marker for permission to walk up to the head earlier than described above. If a player does not meet the terms of this condition, Law 13 will apply.

Triples

Lead - After the delivery of the second's final bowl

Second - After the delivery of their final bowl

Skip - After the delivery of each of their bowls

8. Defaults

If a player/team defaults all three games, it will be treated as a Bye – refer to clause 6 above.

If a Player/team defaults, in any of the three games, their score will be treated as a loss. The non-offending player/team will be awarded a win and the same score as the winning player/team in the same round of the same section.