

Bowls Auckland 2025-2026 Event Conditions of Play

Representative Fixtures - Quad

1. Event Disciplines

	Disciplines	Venue Men	Venue Women
1-5 Year	Singles, Pairs, triples, Fours	New Lynn	Royal Oak
Development	Singles, Pairs, Fours	Royal Oak	New Lynn
Premier	Singles, Pairs, Fours	Remuera	Orewa

2. Participating Centres

Auckland, Bay of Plenty, North Harbour, Northland

3. Event Schedule

- 9:00 Report Time
- 9:15 Trial Ends
- 9:30 11:30 Round One
- 11:30 12:00 Lunch
- 12:00 14:00 Round Two
- 14:15 16:15 Round Three
- 16:30 Presentations

4. Playing Format

Singles	Four (4) bowls, first to 21 shots.
Pairs	Three (3) bowls each, 18 ends.
Triples* 1-5 grade only	Two (2) bowls each, 18 ends.
Fours	Two (2) bowls each, 15 ends.
Time Limit/s	<p>All disciplines will have a time limit of two hours.</p> <p>Finals will have no time limit (all disciplines).</p> <p>The time signals for each game shall be as follows:</p> <p>The commencement of play and the expiry of time shall be signalled by the Umpire by a bell or venue alarm, clearly audible to the Players concerned.</p>

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Conditions of Play – 1–5 Year Quadrangular Challenge

1. Status

1.1 These Conditions of Play are made in accordance with Law 55.3 of the Laws of the Sport, which permits Bowls Auckland as the Controlling Body to establish conditions of play to cover certain aspects of the sport.

1.2 The Conditions of Play apply to all players, clubs, and centres participating in the 1–5 Year Quadrangular Challenge.

2. Controlling Body

2.1 The Controlling Body is Bowls Auckland.

2.2 The Controlling Body will comprise Bowls Auckland staff, umpires, and convenors, with any final decisions made by the Tournament Director.

3. Trial Ends

3.1 Pursuant to Law 5.1 of the Laws of the Sport, trial ends will be allowed before play commences each day.

3.2 Should players be required to change greens during the day, an extra set of trial ends will be allowed.

4. Composition of Representation

4.1 Each Centre shall nominate a playing squad consisting of a minimum of seven (Development/Premier) or ten (1–5 Year) players, and may name two reserves. Reserves may be rotated freely between rounds.

4.2 A list of all players and identified team officials (Managers, Coaches, and others) must be completed on the prepared form and provided to the Tournament Director prior to close of business on the Wednesday before the event.

- Amendments may be made up until the commencement of trial ends (9:30 am) via the Tournament Director or Venue Convenor.

4.3 Any player may play in any round, in any discipline.

5. Event Format

5.1 The four Centres will be drawn into one section, completing a full round-robin draw.

5.2 Each Centre will compete against its scheduled opposition in all disciplines simultaneously.

5.3 Only players included on the official entry list in BowlsHub are eligible to compete.

6. Dead Ends

6.1 Ends made dead shall be replayed in accordance with Law 20 of the Laws of the Sport.

6.2 If an end started before time expires is made dead after the time limit, it shall be replayed.

6.3 If an end (or replayed end) started after the time limit becomes dead, it shall not be replayed. Instead, the jack will be re-spotted on the 2-metre mark. For clarity, the jack may only be delivered once after the time limit has expired.

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7. Scoring

7.1 Teams will be awarded:

- Two game points for a win,
- One game point for a draw.
- There are no match points awarded in this event

7.2 The winning Centre shall be determined in the following order

- (i) Highest game points
- (ii) Highest net total of shots
- (iii) Highest total of shots for

7.3 The results from all grades and genders will be combined to determine the overall winner

8. Alterations to Format & Length of Games

8.1 The Controlling Body reserves the right to alter the format, times of play, and greens to suit unforeseen circumstances, giving as much notice as possible.

8.2 Where a programme is interrupted or cannot be completed due to inclement weather or local conditions, the Controlling Body may amend the format and length of games to achieve a result.

8.2 Restricting the Movement of Players

In time-limit games, movement of players shall be restricted in line with Appendix A.4.1 of the Laws of the Sport:

(a) After delivering their first bowl, players may walk to the head as follows:

- Singles: after delivery of their third and fourth bowls.
- Pairs (3 bowls each): Leads may not visit the head during play, Skips after their second and third bowls.
- Triples (2 bowls each): Leads and twos may not visit the head during play, Skips after each bowl.
- Fours: The lead, second and third may not visit the head during play. Skips may visit the head after each of their bowls

(b) If a player breaches these requirements, Law 13 shall apply.

8.3 Defaults

If a team or player defaults, their score will be recorded as a loss. The non-offending team will be awarded a win and the average total of shots scored for and against by the winning teams in the same discipline, in the same round, in the same section.

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8.4 Coaches

Coaches may advise players in their side during the event in accordance with Law 44 of the Laws of the Sport, provided this occurs from outside the boundaries of the green.

9. Substitutes

9.1 Substitutes are allowed between games as outlined in the event format.

9.2 Substitutes are allowed during a match with the approval of the umpire, in accordance with Law 32.9 and Domestic Regulations Section 2, provided the substitute has been listed on the official team entry list.

10. Footwear and Clothing

10.1 Footwear must comply with Appendix A.2.2 and Domestic Regulations Section 13.

10.2 Players with a physical disability may use appropriate support, wheelchair, or bowling aid, provided no damage is caused to the green.

10.3 Team members must wear garments of the same colour/design as determined by the Controlling Body (i.e., same colour trousers/shorts and shirts/tops). Logos are permitted, but may be restricted to avoid conflicts with event sponsors.

10.4 Failure to comply will result in the offending team/side being defaulted until compliance is achieved.

11. Smoking and Alcohol

11.1 Unless further restrictions apply, the following policies will be enforced:

(a) Smoking is prohibited in clubhouses and on greens. Smoking may only occur in designated smoking areas.

(b) Alcohol consumption is restricted to the clubhouse or designated areas. Drinking alcohol on the greens or immediate surroundings is strictly prohibited.

12. Jury of Appeal

12.1 A Jury of Appeal shall be appointed by Bowls Auckland to decide on matters not covered in the Conditions of Play, and to consider referrals or appeals from Technical Officials (Law 43.2.6), in accordance with the Bowls NZ Code of Conduct.

13. Media

13.1 This event is not scheduled for broadcast.

13.2 Photos or short-form videos may be taken during the event.

13.3 By entering the event, players, coaches, managers, and supporters acknowledge the right of the Host Centre, participating Centres, Controlling Body, and venues to use such media for promotion of the event and the game of bowls (including social media, websites, and publications).

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