

Event Conditions of Play

1. STATUS

- a. These Conditions of Play are written in accordance with Law 55.3, "Laws of the Sport" V4.

2. NAME, DATES & VENUES

- a. Event name – Zone 1 & 2 Octagonal Challenge.
- b. Dates – Saturday 14 & Sunday 15 February 2026.
- c. Event venue – Howick and Browns Bay Bowling Clubs.

3. CONTROLLING BODY

- a. The Controlling Body for each event will be the hosting centre, headed by their respective Tournament Directors (TD).
- b. The Controlling Body is inclusive of umpires and other officials as appointed by the TD.

4. TRIAL ENDS

- a. Trial ends are limited to two ends before the first round's play only (5.1.2) and are to be completed within the time allocated.
- b. Should players be required to change greens during the day, an extra set of trial ends will be allowed for those players only and must be completed before the scheduled start times to not delay play.

5. COMPOSITION OF REPRESENTATION

- a. Each Centre shall put forward a side of 14, consisting of seven (7) men and seven (7) women.
- b. Each Centre may also include one (1) reserve for each gender and two (2) support staff for each gender (maximum of 20).
- c. Players can change positions and disciplines between rounds.
- d. Each match/round will consist of three games made up of one (1) Singles, one (1) Pairs and one (1) Fours.
- e. Reserve Players may be required to mark Singles at the request of the TD or Umpires.
- f. A list of all player's names and identified team officials must be forwarded to Bowls Auckland, Four weeks prior to the event commencing.
- g. All players must have a Bowlshub ID and have it listed on the team entry.
 - i. A final playing list may be submitted before the first-round play if it differs from the pre-submitted list.

6. GRADE DEFINITIONS

- a. Premier - Open to all players with no restriction.
- b. Development - Players with upto and including ten (10) years playing experience.
- c. Junior - Players with up to and including five (5) years playing experience.

7. EVENT FORMAT

- a. All Centres will be randomly drawn into a seven (7) round robin.
- b. Each Centre will compete against their opposing centre in all three disciplines each round.
- c. Only players listed with the Tournament Director prior to the start of round are eligible to compete.

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8. PLAYING FORMAT

a. Disciplines:

i. Singles: 4 bowls - 21 shots

ii. Pairs: 3 bowls - 18 ends

iii. Fours: 2 bowls - 15 ends

b. All games will be played with a 2-hour time limit.

c. Each round will commence and expire via time signal by the umpire.

i. Note signals may be per green, or the entire venue

d. **Dead end after time limit:** If once the time limit has expired an end is declared dead - the end will be replayed. The replayed end will not be declared dead, with the Jack being repositioned on the 2-metre mark should it be out of bounds at any time.

9. SCORING

a. Teams will be awarded one (1) game point for each game won and half (0.5) points for each game drawn.

Based on the head-to-head match, the side with the highest game points will be awarded one (1) match point.

If game points are equal, then the sides will each be awarded half the match point.

b. For each grade, The winning Centre shall be determined by accumulating the Men's & Women's results from all matches, in order as follows:

i. highest match points

ii. highest game points

iii. highest net total of shots

iv. lowest shots against

c. If two Centres are tied, the tie will be broken using the above for the matches in which the two centres faced.

10. RESTRICTING THE MOVEMENT OF PLAYERS

a. Player movement is to be restricted using the recommendations set out in Appendix A. 4.1 - Laws of the Sport.

b. If a player does not meet the requirements of Appendix A.4.1, Law 13 of the Laws of the Sport shall apply.

11. DEFAULTS

a. If a team or Player defaults their score will be recorded as a loss. The non-offending team will be awarded a win and the average total of shots scored for and against by the winning teams in the same discipline in the same round of the same section.

12. COACHES

a. Coaches must be registered with the TD may offer advice and coaching to players per Laws 44 - 44.5.

b. Only the four listed team officials may advise players, and this can be for either the men's or women's squads.

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13. SUBSTITUTES

- a. Substitutes during a game in progress will be allowed following Bowls New Zealand Domestic Regulation Clause 2.1, 2.8 and 2.9
- b. Only those listed on the team sheet are permitted to play, should a side exhaust this list, the controlling body will find an eligible player to prevent byes in play.

14. FOOTWEAR & CLOTHING

- a. Footwear must have a flat sole and rounded edges and do not have a sole that can carry dirt or stones or other debris or create markings on the green when players are twisting their feet on the green.
- b. Any player with a physical disability may use appropriate support, wheelchair, or bowling aid, provided that the same is so made that its use causes no damage to the green.
- c. All players within a side must wear garments of the same colour/design. This means all members of a team or side wearing the same colour trousers/shorts/skirt etc or similar style as well as the same uniformed shirt. Wet weather gear is encouraged to be uniform, or of neutral tone.

15. SMOKING, VAPING, ALCOHOL

- a. There shall be no smoking or vaping indoors, on the greens or in its immediate surroundings. Designated smoking vaping areas will be signposted.
- b. As Most Centres have a no alcohol during play policy, no alcohol is to be consumed by players until all games have been completed.

16. JURY OF APPEAL

- a. A Jury of Appeal shall be appointed by the Hosting Centre, Including Bowls Auckland Club Partner Operations (as author of these conditions) to decide upon any points not provided in the Conditions of Play and/or to deal with any referrals or appeals from decisions made by Technical Officials (Law 43.2.6 of the Laws of the Sport and Rule 14.4 of Regulation 10).