

Bowls Auckland 2025-2026 Event Conditions of Play

Interclub Events – Molecheck Auckland Cup

The following Event Conditions of Play are to be read in conjunction with the Bowls Auckland General Conditions of Play.

1. Event Dates

Qualifying	Post Section	Reserve Day
Saturday 28 February 2026 Sunday 1 March 2026	Saturday 7 March 2026	Saturday 8 March 2026

2. Entry Conditions

- All participants must be full-playing members of the same Bowls Auckland-affiliated club.
- All entries to be received via Bowlshub only:
 - All entries must be linked to at least eight player profiles.
 - Entries via phone, text or email will not be accepted.
- Clubs can enter multiple sides in this competition.

3. Draw, and Venues

- Draw/s will be published, with venues on Bowlshub.

4. Playing Format

Side composition	<ul style="list-style-type: none"> Eight players per side, plus team manager (optional) One (1) 2x4x2 Pairs, One (1) Pairs, One (1) Fours. Players can be of any gender combination. Players may change between disciplines and/or positions between rounds. Players who have started in the Auckland Cup, may move into the Molecheck Pathway Sevens event at any time. Players having completed one or more rounds in the “Molecheck Pathway Sevens” event are not permitted to move into / back into this event during the event's course.
Fours	<ul style="list-style-type: none"> 2 bowls each, 15 ends.
Pairs	<ul style="list-style-type: none"> 3 bowls each, 18 ends.
2x4x2	<ul style="list-style-type: none"> 4 bowls each, 14 ends.
Time Limit/s	<ul style="list-style-type: none"> All games will be played with a two-and-a-half (2 ½) hour time limit. With Rounds starting at 09:00 am, 12:00 pm, & 3:00 pm (or earlier if possible).

5. Restricting the movement of players during play

- As per GCOP - Appendix 1.

6. Inclement weather

- First, play moved from natural to artificial surfaces as applicable and available.
- Where a play is interrupted or cannot be completed due to inclement weather or local conditions, the Controlling Body may amend the format and length of games to achieve a result. Providing practical notice to all venues.

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7. Defaults

- a. If a team or player defaults, their score will be recorded as a loss. The non-offending team (or a team having a bye) will be awarded a win, and the average net total of shots scored by the winning teams in the same discipline in the same round.
- b. Any team or side that is deemed to be defaulting deliberately will be in breach of the COP and will be reported, with further consequences possible.

8. Determining a winner

- a. Two (2) game points will be awarded for each game won.
One (1) game point for each game drawn.
 - i. For clarity, during an interclub competition, if a game ends in a draw, an extra end will not be played, except for in post-section (clause 10.c).
- b. The Side with the highest game points will receive two (2) match points, if game points are equal, both sides will score one (1) match point.
- c. Each section will be ranked.
 - i. Highest Match points.
 - ii. Highest Game points.
 - iii. Highest net total of shots.
 - iv. Lowest shots against.

9. Qualifying

- a. Each team will be drawn into a random section consisting of four teams each day,
- b. Three rounds will be played each day, six rounds total.
- c. The top four-ranked women and the top eight-ranked men's sides will advance to the post section playing in a seeded bracket, based on the qualifying rounds. (1v8, 2v7 etc)
 - i. Final number of post section teams subject to total entries and may be adjusted if felt required by the controlling body at the closing of entries
 - ii. For clarity, no more than eight teams will progress to allow three elimination rounds.

10. Post-section

- a. All matches during post-section play are single elimination.
- b. The team with the highest game points wins the match and advances to the next round.
- c. In post-section play Law 28 of the Laws of the Sport will apply. If the scores are equal when all ends have been played, then an extra end should be played to decide the winner of any game. Only the discipline with the tie will play an extra end.

11. Prize Money

- a. All prize money for interclub events is paid to clubs:
 - i. First Place - \$1,200
 - ii. Second place - \$600

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