

**SPECIAL CONDITIONS OF PLAY**

1. These **Special Conditions of Play** are in addition to, or where stated amendments to Bowls Auckland Centre Events, General Conditions of Play.

2. **Dates, venues and times**

- a) **Qualifying**      Saturday 23 September 2023  
    **Post Section**    Sunday 24 September 2023  
    **Reserve Day**    There is no reserve day, the tournament will be completed as scheduled.
- b) **Venues**          Royal Oak Bowling Club is headquarters and venue for Post Section play.  
                             Qualifying venues will be advised when the draw is released.
- c) **Start time**        Play will commence by 9:00am on each tournament day.

3. **Entry**

Participants must be full-playing members of a Bowls New Zealand affiliated club.

4. **Playing format**

4.1 **Qualifying**

- a) Entries will be drawn into sections of four.
- b) Each player will play four bowls in each end.
- c) An initial round robin of three games of 21 shots or 2¼ hour time limit, whichever occurs first.
- d) Subject to the number of entries a fourth game may be required between two sections to determine the final qualifier. The fourth game will be sudden death, 21 shots or 2¼ hours, whichever occurs first.
- e) Sixteen players will qualify for Post Section.
- f) Three points will be awarded for each game won and one point for each game drawn.
- g) **Determining section winners:** The player with the highest game points will be the winner. Where game points are equal the winner will be the player with the highest net total of shots. If the game points and the net total of shots are equal the player with the lowest 'total shots against' will be the winner. If all of these are equal, then the winner will be the winner of the game when the two players met. If that game was drawn, then the players will play a one end sudden death challenge.
- h) It is the player's responsibility to check Bowls Auckland website [bowlauckland.co.nz](http://bowlauckland.co.nz) and/or Bowls Auckland Facebook page to determine if they have qualified.

4.2 **Post Section**

- a) A live blind draw will take place at 8:30am to determine the post section draw.
- b) Post Section format will be sudden death, 21 shots or 2¼ hours. If after the specified time limit has expired, the scores are equal, then an extra end or ends will be played to determine a winner.
- c) Losing players will be required to mark the following round. Upon completion of your game, report to the Umpire for allocation of marking.

**5. Marking**

- a) **Qualifying:** Host clubs will provide markers for the qualifying rounds.
- b) **Post Section:** Non-winning Singles players will need to be available to mark the next match.

**6. Byes in qualifying**

Should there not be an even number of players then a section(s) may contain a bye. As all players in the section will receive a bye, no points will be awarded for the bye. In Game 1, the first two players will play and the third player in that section will have the bye. For the second game the loser of the first game will play the player who has not yet played a game. In the final game the players in the section who have not yet played each other will play. This will ensure that all players play two games each.

**7. Restricting the movement of players during play**

In all games, players will only be allowed to walk up to the head after delivery of their third and fourth bowls. In exceptional and limited circumstances, a player can ask the marker for permission to walk up to the head earlier than described above. If a player does not meet the terms of this condition, Law 13 will apply.

**8. Defaults**

If a player defaults all three games, it will be treated as a Bye – refer clause 6 above. If a Player defaults, any of the three games, their score will be treated as a loss. The non-offending player will be awarded a win and the same score as the winning player in the same round of the same section.

**9. Prize money**

Prize money will be direct credited into a nominated bank account.

**Winner:** \$1,000      **Runner Up:** \$450      **Third:** \$50