

Battle of the Bridge

Auckland

VS

North Harbour

Sunday 1st December 2024

CONDITIONS OF PLAY

HOWICK BOWLING CLUB

33 Selwyn Road, Cockle Bay, Auckland

Tournament Director:

Weng Lim

Schedule of Events

Report Time	08:15 am
Live Draw	08:20 am
Round One	08:45 am – 11:15 am
Intermission	11:15 am – 11:45 pm
Round Two	11:45 pm – 2:15 pm
Intermission	2:15 pm – 2:45 pm
Round Three	2:45 pm – 5:15 pm
Presentation	5:30 pm

Round Schedule

Round One

Grade	Gender	Discipline	Green
1-5	Men	Singles	E
Development	Men	Singles	A
Premier	Men	Singles	C
1-5	Women	Fours	B
Development	Women	Fours	B
Premier	Women	Fours	B

Round Two

Grade	Gender	Discipline	Green
1-5	Women	Singles	E
Development	Women	Singles	A
Premier	Women	Singles	C
1-5	Men	Fours	B
Development	Men	Fours	B
Premier	Men	Fours	B

Round Two

Grade	Gender	Discipline	Green
1-5	Women	Pairs	B
Development	Women	Pairs	C
Premier	Women	Pairs	A
1-5	Men	Pairs	B
Development	Men	Pairs	C
Premier	Men	Pairs	A

Results will be updated and collated via Google Sheets.

1. Laws and Regulations:

- a) Played under the Laws of the Sport of Bowls and Bowls New Zealand Domestic Regulations as applicable.

2. Controlling Body:

- a) The Controlling Body shall consist of the tournament director, his/her appointed umpires and any other individuals co-opted as required. The Controlling Body will have the right to alter, add to or delete any conditions of play and/or special conditions to enable the completion of the event.

3. Composition of Sides:

- a) Sides of 8 players with the playing format of 2 Fours teams, 4 Pairs teams and 8 Singles players. Substitutions are permitted, with up to two players for both the men and the women being included in the teams.

4. Clothing:

- a) Players in a team will be in matching uniforms. Appropriate footwear, as per the Laws of the Sport of Bowls – Domestic Regulations 13 & 14

5. Alcohol and Smoking Policy:

- a) Cigarettes, e-cigarettes, and vaping are all banned anywhere in the clubhouse and on the greens. Follow host Clubs designated 'smoking area(s)'
- b) The drinking of alcohol by players and officials is prohibited until the completion of all matches.

6. Advice by Coach:

- a) The Coach, or appointed team official, can advise a player on their side during the competition, following the Laws of the Sport of Bowls (44). The names of the Team Manager(s) and Team Coach(es) must be handed to the convenor & umpires before the commencement of play.

7. The Draw:

- a) Players/teams will be listed on the entry sheet 1-8 in singles, 1-4 in pairs 1 & 2 in fours, numbers will be drawn from both sides to determine which players will face off.
- b) Before the first round of play, a representative of each side will draw for each discipline. This draw will cover all disciplines and genders to determine who plays who in each round of the competition.
- c) Where possible, players won't be drawn to play on the same rink on the same green.

8. Time Limit / Ends Played / Dead Jack (Final End):

- a) All games will be played under the format as below:
 - a. Singles: 4 bowls; 21 Shots or 2 ½ hours – whichever comes first
 - b. Pairs: 3 bowls each; 18 Ends or 2 ½ hours – whichever comes first
 - c. Fours: 2 bowls each; 15 Ends or 2 ½ hours – whichever comes first
- b) Killed Final End - If an end started before time expires is made dead after the time limit expires, the end is replayed.

- a. If a replayed end, having started after time expires, becomes dead, the end will not be replayed. Instead, the jack will be re-spotted on the 2-metre mark.

9. Trial Ends / Practice:

- a) Before the start round, each player will be allowed two trial ends.
- b) These trial ends must be completed before the scheduled start time for the following round or that player will forfeit their right to trial ends
- c) Substitutes will be entitled to practice at the discretion of the tournament director, on any rinks available across all greens

10. Restricting the Movement of Players:

- a) In all games, player movement restrictions will be in place as per the recommendations set in the laws of bowls Apdx A.4

11. Game Points:

- a) All games will be worth one (1) game point, ensuring that each game/discipline carries the same weight in the final score.
- b) Where any game results in a draw both players/teams shall be awarded half of the points available for that game.

12. Determining a winner

- a) After all rounds game points will be tallied, with the centre with the highest game points being the winner.
 - a. Where game points are equal, the winner will be the side with the highest net total of shots.
 - b. If the game points and the net total of shots are equal, the side with the lowest "total shots against" will be the winner.

13. Variations to Conditions of Play:

- a) The Controlling Body may vary the Conditions of Play by reducing the number of ends and/or time limits of any game or the number of games. Any decision must be made before the commencement of a game.

14. Inclement Weather:

- a) If play is stopped due to inclement weather conditions, a round will be considered complete if either 51 % or more of the time has elapsed or 51% or more of the ends have been completed across all matches in the grade, gender, and round.

15. The Jury of Appeal:

- a) If required, a jury will be formed with one representative from Auckland, one from North Harbour and the tournament director.

16. Media:

- a) The controlling body and any host venue reserve the right to use any images and or media captured during this event for promotional and marketing purposes. This includes but is not limited to the use of images on social media, (including livestreaming), websites, and physical media.